

	Unit 1	Unit 2	Unit 3	Unit 4	Unit 5
<b>EYFS</b>	<p>Computing systems and networks</p> <p><a href="#">Using a computer</a> (All 5 lessons)</p>	<p>Programming</p> <p><a href="#">All about instructions</a> (All 5 lessons)</p>	<p>Computing systems and networks</p> <p><a href="#">Exploring hardware</a> (4 lessons: 1-4 only)</p>	<p>Data handling</p> <p><a href="#">Introduction to data</a> (4 lessons: 1-4 only)</p>	N/A
<b>Year 1</b>	<p>Computing systems and networks</p> <p><a href="#">Improving mouse skills</a> (3 lessons: 1-3 only)</p>	<p>Programming 1</p> <p><a href="#">Option 1: *New* Commands unplugged</a> (4 lessons: 1, 2, 3 and 5 only) <a href="#">Option 2: Algorithms unplugged</a> (4 lessons: 1, 2, 4 and 5 only)</p>	<p>Creating media</p> <p><a href="#">Digital imagery</a> (3 lessons: 1-3 only)</p>	<p>Programming 2</p> <p><a href="#">Option 1: *New* Bee-Bots</a> (4 Lessons: 2-5) <a href="#">Option 2: *New* Digital Bee-Bots</a> (4 Lessons 1,2,4 and 5 only) <a href="#">Option 2: Virtual Bee-bots</a> (4 lessons: 1, 3, 4 and 5 only) <a href="#">Option 3: Bee-Bots</a> (4 lessons: 1, 3, 4 and 5 only)</p>	<p>Online safety</p> <p><a href="#">Online safety Y1</a> (All 4 lessons)</p>
<b>Year 2</b>	<p>Computing systems and networks 1</p> <p><a href="#">What is a computer?</a> (3 lessons: 1, 2 and 5 only)</p>	<p>Programming 1</p> <p><a href="#">Algorithms and debugging</a> (4 lessons: 1, 2, 4 and 5 only)</p>	<p>Data Handling</p> <p><a href="#">International Space Station</a> (3 lessons: 1, 3 and 5 only)</p>	<p>Programming 2</p> <p>Introduction to block coding <a href="#">Option 1: MakeCode</a> (4 lessons: 1-4 only) <a href="#">Option 2: ScratchJr</a> (4 lessons: 1, 2, 4 and 5 only)</p>	<p>Online safety</p> <p><a href="#">Online safety Y2</a> (All 4 lessons)</p>
<b>Year 3</b>	<p>Computing systems and networks 1</p> <p><a href="#">Networks</a> (3 lessons: 1, 3 and 5 only)</p>	<p>Computing systems and networks 3</p> <p><a href="#">Journey inside a computer</a> (3 lessons: 1, 2 and 5 only)</p>	<p>Creating media</p> <p>Video trailers <a href="#">Option 1: Using devices other than iPads</a> <a href="#">Option 2: Using iPads</a> (4 lessons: 1-4 only)</p>	<p>Programming</p> <p><a href="#">Programming</a> <a href="#">Option 1: *New* Scratch</a> (4 lessons: 1, 3, 4 and 5 only) <a href="#">Option 2: Scratch</a> (4 lessons: 1, 2, 3 and 5 only)</p>	<p>Online safety</p> <p><a href="#">Online safety Y3</a> (4 lessons: Teach all five by combining lessons 4 and 5)</p>

	Unit 1	Unit 2	Unit 3	Unit 4	Unit 5
Year 4	Computing systems and networks	Programming 1	Data Handling	Programming 2	Online safety
	<a href="#">Collaborative learning</a> <a href="#">Option 1: Google</a> <a href="#">Option 2: Microsoft Office 365</a> (4 lessons: 1, 3, 4 and 5)	<a href="#">Option 1: *New* Further coding with Scratch</a> (3 lessons: 1, 3, 4 only) <a href="#">Option 2: Further coding with Scratch</a> (3 lessons: 2-4 only)	<a href="#">Investigating weather</a> (3 lessons: 1, 3, and 4)	<a href="#">Option 1: *New* Computational thinking</a> <a href="#">Option 2: Computational thinking</a> (4 lessons: 1-4 only)	<a href="#">Online safety Y4</a> (4 lessons: 1, 2, 3 and 5)
Year 5	Computing systems and networks	Data Handling	Creating media	Programming	Online safety
	<a href="#">Search engines</a> (4 lessons: 1-4)	<a href="#">Mars Rover 1</a> (3 lessons: 1, 2 and 4)	<a href="#">Stop motion animation</a> <a href="#">Option 1: Stop Motion Studio</a> <a href="#">Option 2: with cameras</a> (4 lessons: 1-4)	Music <a href="#">Option 1: *New* Programming: Music</a> (4 lessons: 2-5) <a href="#">Option 2: Programming: Music</a> (4 lessons: 1-4)	<a href="#">Online safety Y5</a> (3 lessons: 1, 4 and 5)
Year 6	Computing systems and networks	Data Handling	Computing systems and networks	Programming	Online safety
	<a href="#">Bletchley Park and the history of computers</a> (3 lessons: 1-3)	<a href="#">Big data 1</a> (4 lessons: 1, 3, 4 and 5)	<a href="#">Exploring AI</a> (3 lessons: 1, 2 and 5)	<a href="#">Intro to Python</a> (4 lessons: 1-4)	<a href="#">Online safety Y6</a> (4 lessons: 1, 2, 4 and 6)