

Year 6 Subject Geography		
Autumn – Topic A	Spring – Brighton and Devil’s Dyke	Summer – Topic C
Key Skills: <ul style="list-style-type: none"> • • • 	Key Skills <ul style="list-style-type: none"> • Mapping • Understanding of tourism • Deeper understanding of physical geography features • 	Key Skills <ul style="list-style-type: none"> • • •
Key questions:	Key questions: <ul style="list-style-type: none"> • How was Devil’s Dyke formed? • What geographical features does the landscape show? • What is topography? How does it contrast with man made features 	Key questions:
Learning and Activities	<ul style="list-style-type: none"> • Children create a holiday brochure from a chosen destination in the UK they needs to use geographical feature to help persuade people to visit. (Primary research using atlases, google earth) Children introduced to some suggested locations • Map based activity where children identify towns and landmarks in Sussex. • Children play a game to help them remember counties in England. • Children to design and create board game of Brighton based on their knowledge of geographical features • Children to create 3D model of Devil’s Dyke • Children to produce a Persuasive Tourist page for Devil’s Dyke in Computing 	Learning and Activities
Extension and Enrichment Opportunities		
	Trip to Devil’s Dyke	

