St Margaret's CE Primary School

Progression of skills in Games 2

	Attacking and Defending	Tactics and Rules	Compete/ Perform	Evaluate
Year One	 Begin to use the terms attacking and defending. Use simple defensive skills such as marking a player or defending a space. Use simple attacking skills such as dodging to get past a defender. 	 Follow simple rules to play games including team games. Use simple attacking skills such as dodging to get past the defender. Use simple defence skills such as marking a player or defending a space 	 Perform using a range of actions and body parts with some coordination. Begin to perform learnt skills with some control. Engage in competitive activities and team games 	 Watch and describe performances. Begin to say how they could improve.
Year Two	 Begin to use and understand the terms attacking and defending. Use at least one technique to attack or defend to play a game successfully. 	 Understand the importance of rules and games. Use at least one technique to attack or defend to play a game successfully. 	 Perform sequences of their own composition and coordination. Perform learnt skills with increasing control. Compete against self and others. 	 Watch and describe performances and use what they see to improve their own performance. Talk about the differences between their work and that of others.
Year Thre e	 Use simple attacking and defending skills in a game. Use fielding skills to stop the ball from travelling past them. 	 Apply and follow rules fairly. Understand and begin to apply the basic principles of invasion games. Know how to play a striking and fielding game fairly. 	 Develop the quality of the actions in their performances. Perform learnt skills and techniques with control and confidence. Compete against self and others in a controlled manner. 	 Watch, describe and evaluate the effectiveness of a performance. Describe how their performance has improved over time.

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	Attacking and Defending	Tactics and Rules	Compete/ Perform	Evaluate
Year Four	 Use a range of attacking and defending skills and techniques in a game. Use fielding skills as an individual to prevent a player from scoring. 	 Vary the tactics they use in a game. Adapt rules to alter games. 	 Perform and apply skills and techniques with control and accuracy. Take part in a range of competitive games and activities. 	 Watch, describe and evaluate the effectiveness of performances, giving ideas for improvements. Modify the use of skills or techniques to achieve a better result.
Year Five	 Choose the best tactics for attacking and defending. Shoot in a game. Use fielding skills as a team to prevent the opposition from scoring. 	 Know when to pass and when to dribble in a game. Devise and adapt rules to create their own game. 	 Consistently perform and apply skills and techniques with accuracy and control. Take part in competitive games with a strong understanding of tactics and composition 	 Choose and use criteria to evaluate your own and others' performance. Explain why they have used particular skills or techniques, and the effect they have had on their performance.
Year Six	 Think ahead and create a plan of attack or defence. Apply knowledge of skills for attacking in defending. Work as a team to develop fielding strategies to prevent the opposition from scoring. 	 Follow and create complicated rules to play a game successfully. Communicate plans to others during a game. Lead others during a game. 	 Perform and apply a variety of skills and techniques confidently, consistently and with precision. Take part in competitive games with a strong understanding of tactics and composition. 	Thoroughly evaluate their own and others' work, suggesting thoughtful and appropriate improvements.