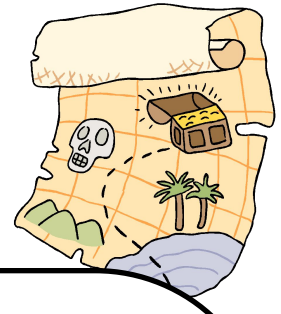




Jobs aboard a pirate ship

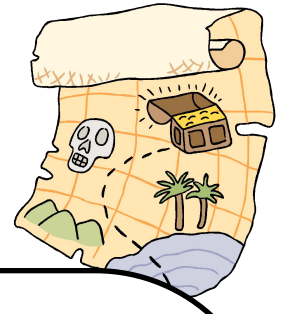




Ships Captain

- Captains were selected by the crew and could be replaced at any time by a majority vote.
- Some captains were voted out for not being aggressive enough while others were abandoned for being too brutal.
- Pirate captains were expected to be bold and decisive in battle as well as skilled navigators.
- They had to have a strong personality to hold together their unruly crew!





Quarter Master

- Became the captain's equal.
- During times of battle, the captain retained unlimited authority but at all other times he and the rest of the crew were subject to command of the quartermaster.
- Maintain order on the ship, settled arguments, distributed food.
- They received an extra share in the booty.
- They could punish minor offences.





Sailing Master

- This officer was in charge of navigating and the sailing of the ship.
- He directed the course and looked after the maps and instruments used for navigation.





Boatswain

- They were responsible for inspecting the ship and its sails and rigging each morning.
- They were also in charge of the deck including dropping the anchor and handling the sails.



Carpenter and Surgeon

- Carpenters were responsible for mending wooden parts of the ship under order of the boatswain.
 - More often than not, the carpenter would serve as the Ship's surgeon and perform operations and amputations using the same tools!



Master Gunner

- Responsible for ships guns and ammunition.
 - Jobs include: sifting the gunpowder to keep it dry, keeping the cannons free from rust and to keep all weapons in good condition.





Cabin Boy

- A young boy who worked aboard the pirate ship as a servant.
- Many were kidnapped or were runaways looking for a way to escape.



Rigger

- Riggers work the running of the rigging. They roll up and release the sails.